

Introduction

What we are doing:

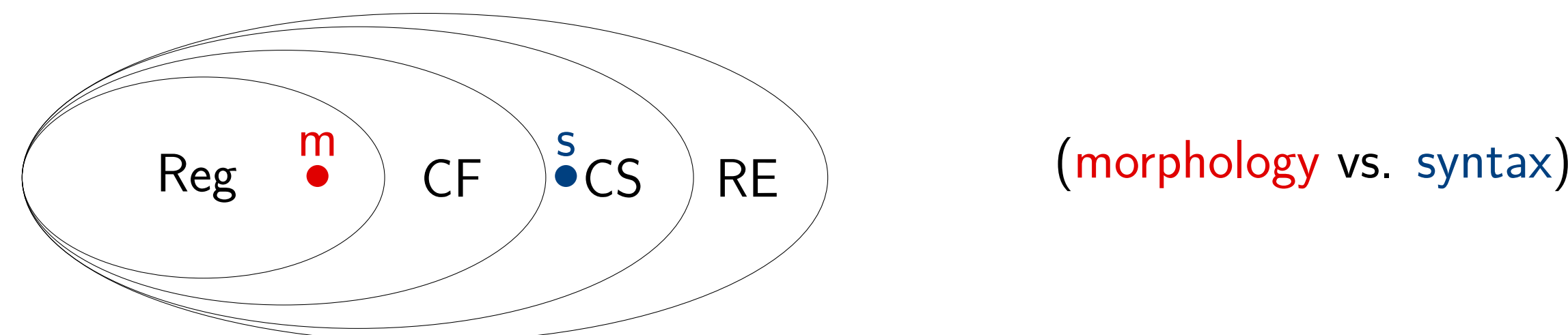
- Formalizing Distributed Morphology (DM) and Syntax/Morphology interface
- Testing core assumption in DM (and thus probing linearization's place)
- Solidifying intuitions re: nature of DM's operations

What we are proposing:

- Syntax: derivation over feature structures (FSs)
- Linearization: pre-morphology flattening of trees of FSs
- Morphology: regular relation mapping strings of FSs to strings of morphophonemes

Motivation

- Claim of DM:** "Syntax all the way down", i.e. morphology over trees; This predicts morphology behaves like syntax.
- However, work in NLP treats morphology with finite-state methods (e.g. Karttunen et al. 1992); syntax cannot be done this way (Shieber 1985)



- If we eliminate binary trees from morphology, we get for free that morphology appears **(at most) regular**
- What would DM look like without trees (i.e. over strings)?

Syntactic assumptions

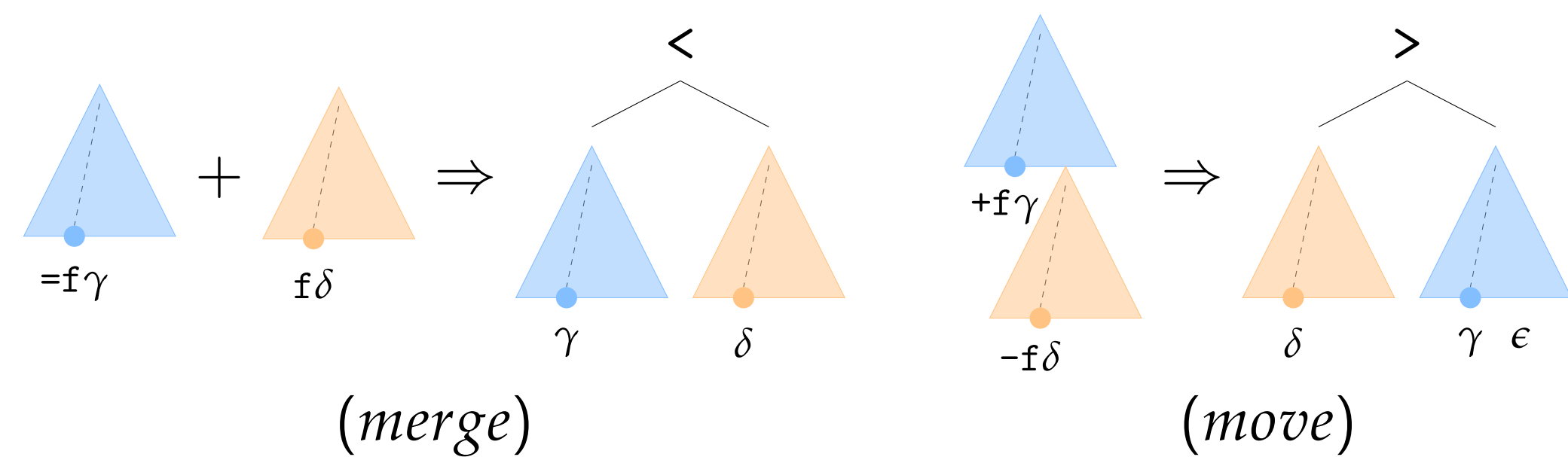
Framework: Minimalist Grammars (MGs, Stabler 1997)

- A set of **syntactic features**:

$$Syn = base \cup \{=f \mid f \in base\} \cup \{+f \mid f \in base\} \cup \{-f \mid f \in base\}$$

(categories) (selectors) (licensors) (licensees)

- A **lexicon**: $Lex \subset \Sigma^* Syn^*$, where Σ is a set of pronounced segments
- Two structure-building operations:



Modification: syntax assembles morphological words

- Lowering and Head Movement (HM) as *merge* with concatenation of heads
- Mirror Theory (Brody 1997, Kobele 2002): **strong** and **weak** nodes
- Three subtypes of selector features:
 - =f (normal *merge*)
 - =>f (strong node; *merge* + HM)
 - <=f (weak node; *merge* + Lowering)
- Boundary symbols (#) separate words
- Morphology after syntax: =>f and <=f only select **non-moving expressions**

Example: toy grammar

John :: d -k
walk :: =d v
-s :: <=v +k t

John #
walk-s # John ε

yield: # John # walk -s #

Separating syntax and phonology

Modification: Lexical items no longer contain phonological information

- Feature structures:**
 $FS = \mathcal{P}(M) \times (\Sigma \cup \{\epsilon, none\})$, where *none* denotes the "placeholder" exponent and *M* is a finite set of morphological features;
For $s = \langle x, y \rangle \in FS$, $feat(s) = x$ and $exp(s) = y$.
- Redefining lexicon:**
 $Lex \subset \{s \mid s \in FS \ \& \ exp(s) = none\} Syn^*$
- Feature structures after VI correspond to **morphophonemes**.

Example: FS-based grammar

$\langle \{D, JOHN, 3, SG\} / none \rangle :: d -k$
 $\langle \{V, WALK\} / none \rangle :: =d v$
 $\langle \{T, PRS, 3, SG\} / none \rangle :: <=v +k t$

Morphological rules...

- Morphological rules operate on **underspecified feature structures**:
 $FS_U = \mathcal{P}(M) \times (\Sigma \cup \{\epsilon, none, ?\})$, where ? stands for "any exponent".
- "Context-sensitive" rewriting rules that do not overwrite their own output define **regular relations** over strings (Kaplan & Kay 1994)

Analogy: phonological rules

A rule in feature matrix notation is equivalent to a set of rules over atomic symbols. For instance, $[-syl, +voi] \rightarrow [-voi] / _ [-voi]$ abbreviates multiple rules:
 $b \rightarrow p / _ (p \mid t \mid k), d \rightarrow t / _ (p \mid t \mid k), \dots$

- Rewriting rule format** for morphological rules:

$$\begin{matrix} A & \rightarrow & B & / & C & _ & D \\ \parallel & & \parallel & & & & \\ A_1, \dots, A_m \in FS_U & & B_1, \dots, B_n \in FS_U & & & & \text{(regular expressions over } FS_U \cup \{\#\}) \end{matrix}$$

- A rule is **purely morphological** iff $exp(A_1) = \dots = exp(A_m) = exp(B_1) = \dots = exp(B_n) = none$;
- feature-preserving** iff $\bigcup_{i=1}^m feat(A_i) = \bigcup_{j=1}^n feat(B_j)$;
- set-preserving** iff $feat(A_1) = \dots = feat(A_m) = feat(B_1) = \dots = feat(B_n)$.

Rule class	A	B	Properties
fusion	2	1	feature-preserving, purely morphological
fission	1	2	feature-preserving, purely morphological
impoverishment	1	1	$feat(B_1) \subset feat(A_1)$, purely morphological
VI	1	≥ 1	$exp(A_1) = none$, $exp(B_j) \neq none$ for $j \in [1.. B]$, set-preserving
readjustment	≥ 0	≥ 0	$exp(A_i) \neq none$ for $i \in [1.. A]$, $exp(B_j) \neq none$ for $j \in [1.. B]$, set-preserving

Example: DM rules for English morphology

Fusion:
 $\langle \{ADJ, BAD\} / none \rangle \langle \{CMPR\} / none \rangle \rightarrow \langle \{ADJ, BAD, CMPR\} / none \rangle$

Vocabulary Insertion:
 $\langle \{TAKE\} / none \rangle \rightarrow \langle \{TAKE\} / t \rangle \langle \{TAKE\} / e \rangle \langle \{TAKE\} / k \rangle$

Readjustment:
 $\langle \{TAKE\} / e \rangle \rightarrow \langle \{TAKE\} / v \rangle / _ \langle \{TAKE\} / ? \rangle \langle \{T, PST\} / ? \rangle$

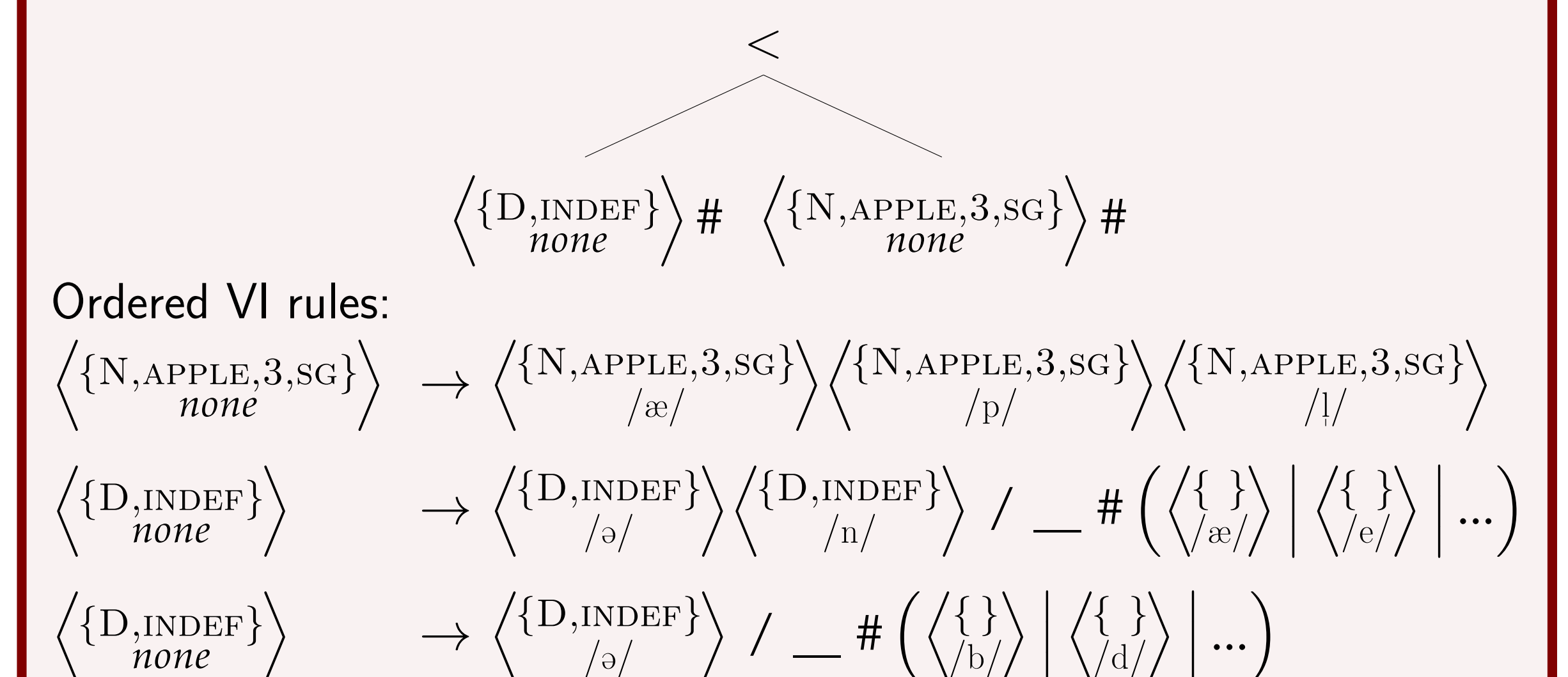
... as regular relations

- Regular relations manipulate strings of unanalyzable symbols
- Instances:** regular expressions over fully specified feature structures
For $fs \in FS_U$, $inst(fs) = \{x \mid x \in FS \ \& \ feat(x) \supseteq feat(fs) \ \& \ (exp(x) = exp(fs) \ or \ exp(fs) = ?)\}$;
For any regular expression *X* over $FS_U \cup \{\#\}$, $inst(X) = X[x_1 \mapsto \bigcup inst(x_1), \dots, x_n \mapsto \bigcup inst(x_n)]$, where $\{x_1, \dots, x_n\}$ is the set of all feature structures in *X*.
- Rule instantiations:**
For any rule $r = A \rightarrow B / C_D$ ($|A| = m, |B| = n$), $batch(r)$ is the set of all rules $a \rightarrow b / inst(C)_inst(D)$ such that
 $a = a_1, \dots, a_m \in FS$ and $b = b_1, \dots, b_n \in FS$;
 $a_i \in inst(A_i)$ for $i \in [1..m]$;
 $feat(b_j) = feat(B_j) \cup (\bigcup_{i=1}^m feat(a_i) \setminus \bigcup_{i=1}^m feat(A_i))$
 $exp(b_j) = exp(B_j)$ for $j \in [1..n]$.
- Kaplan & Kay 1994:**
Simultaneous application of a rule set as **batch rules**;
Ordered rules as **composition** of regular relations.

Cyclicity as rule ordering

- Bobaljik 2000: VI proceeds cyclically **from the root outwards** and **deletes** features it expresses;
 - Outward sensitivity only to morphosyntactic features;
 - Inward sensitivity only to morphophonological features.
- Counter-examples:** Deal & Wolf 2013, Gribanova & Harizanov 2015
- Adger 2003: **Hierarchy of Projections (HoP)**
Clausal: C > T > (NEG) > (PERF) > (PROG) > (PASS) > v > V
Nominal: D > (POSS) > N > N
HoP can be built into syntactic features to control *merge*.
- Simulating cyclicity effects on strings:
Ordering of VI rules follows HoP, allowing for possible mismatches;
Expressed features (provisionally) remain part of the representation.

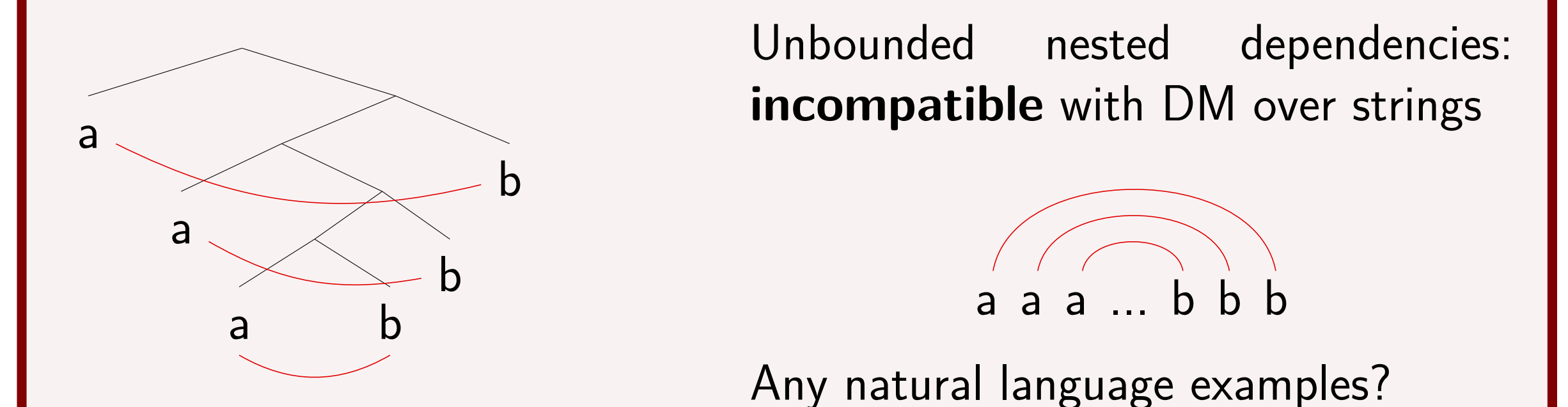
Example: phonologically conditioned allomorphy in English



Conclusion

- Our proposed architecture of grammar
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- Syntax/Morphology interface modelled by regular relations
 - Morphology works over strings: binary trees not needed
 - Linearization/flattening happens **pre-morphology**
 - Predicts we should never see context-free morphology
 - Our formalization helps make intuitions re: DM operations concrete

Abstract example: context-free morpho(phon)ology



References: ADGER, David. 2003. Core syntax: a minimalist approach. •BOBALJIK, Jonathan D. 2000. The ins and outs of contextual allomorphy. •BRODY, Michael. 1997. Mirror theory. •DEAL, Amy R., and Matthew WOLF. 2013. Outward-sensitive phonologically-conditioned allomorphy in Nez Perce. •GRIBANOVA, Vera, and Boris HARIZANOV. 2015. Locality and directionality in inward-sensitive allomorphy: Russian and Bulgarian. •KAPLAN, Ronald M., and Martin KAY. 1994. Regular models of phonological rule systems. •KARTTUNEN, Lauri, Ronald M. KAPLAN, and Annie ZAENEN. 1992. Two-level morphology with composition. •KOBEL, Gregory M. 2002. Formalizing Mirror theory. •SHIEBER, Stuart M. 1985. Evidence against the context-freeness of natural language. •STABLER, Edward P. 1997. Derivational minimalism.